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## Employment History

10/2007-present NBC News Washington, DC

### **Broadcast Designer** *Permalance*

- Design daily news graphics for on-air television shows: “Nightly News w/Brian Williams”, “Today Show” and “Meet The Press”
- Adhere to tight deadlines and work closely with producers

11/2006-9/2007 ABC News Washington, DC

### **Broadcast Designer** *Staff*

- Design daily news graphics for on-air television shows: “World News Tonight w/Charles Gibson” and “This Week w/George Stephanopoulos”
- Adhere to tight deadlines and work closely with producers

12/2005-10/2006 Motherland Inc. New York, NY

### **Animator/Motion Graphics Artist** *Freelance*

- Created 2D and 3D animation on various high end projects for television and web
- Worked closely with creative director
- Clients included Marvel, New Line Cinema, and VH1

2/2006-4/2006 Beyond Our Reality Productions New York, NY

### **Modeler/Texture/Matchmove Artist** *Freelance* **Project** *Small Timers*

- Created photorealistic 3D backgrounds for feature film trailer
- Matchmoved camera and object movement of live-action shots in a 3D environment

3/2006 Transistor Studios New York, NY

### **Matchmove Artist** *Freelance* **Project** *CelebReality Spin* **Client** *VH1*

- Matchmoved camera and object movement of live-action shots in a 3D environment
- 3D tech during filming at sound stage, placed tracks and locators on green screen

9/2005-2/2006 Blue Peach Media New York, NY

### **Animator/Motion Graphics Artist** *Freelance*

- Created motion graphics and 3D animations for television and web
- Managed projects and assigned work to other freelancers

3/2005-8/2005 Croog Studios New York, NY

### **Animator/Technical Artist** *Freelance* **Project** *Springlings*

- Rigged character models for 3D original animated series
- Worked on a team of animators, modelers, and texture artists

3/2004-5/2004 Rapid Remodel TV Pittsburg, CA

### **Modeler/Animator** *Intern* **Project** *Rapid Remodel TV open*

- Created 45 second open for local television show

## Education

2001- 2004 **Bachelor of Fine Arts**, Academy of Art University, San Francisco, CA

1998 - 2001 San Jose State University, San Jose, CA

## Specialized Skills

Maya, After Effects, Photoshop, Illustrator, Premiere, VIZ rt, Image Modeler, Matchmover, PFTrack, Final Cut Pro, iMovie, MS Office 97/2000/XP, Windows 98/2000/ME/XP, Mac OS X

## Accomplishments

Eagle Scout, Boy Scouts of America

Short film nominated at Academy of Art University’s Spring Show 2004